



DIGITAL FUN GAMES CATALOGUE



AMUSING, INNOVATIVE, INTERACTIVE
AND TOO MUCH FUN TO MISS



Interactive Physical and Digital Activations! A new form of entertainment!

What
is this?

A new way of
entertainment where
physical objects
interact with virtual
world!

- Large projection spaces where all projections and objects are interactive. You should interact with them!
- Dozens of people can interact with the projection at the same time.

- Visitors don't need to wear special devices and glasses.
- A new, colorful and fascinating format, which will appeal to a wider audience: families, children, teenagers.

The Wonder World of Alice!

Enter the Wonder World of Alice! A digital interactive labyrinth for kids where they can dive into the amazing fairy land of Alice, draw their own imaginary characters and play with them, interact with the living digital environment, jump, dance & experience the fairy tale of Alice and her Wonderland like never before!

The Alice experience develops: imagination, coordination, speed, aesthetic sensibility, alertness and many other!

Average Playing Time: 45 – 90 mins

Capacity: Up to 250 people per hour

Tech Requirements: Space: 600 – 1000 sq.met.

Ceiling height - from 3,5 and up for better effect

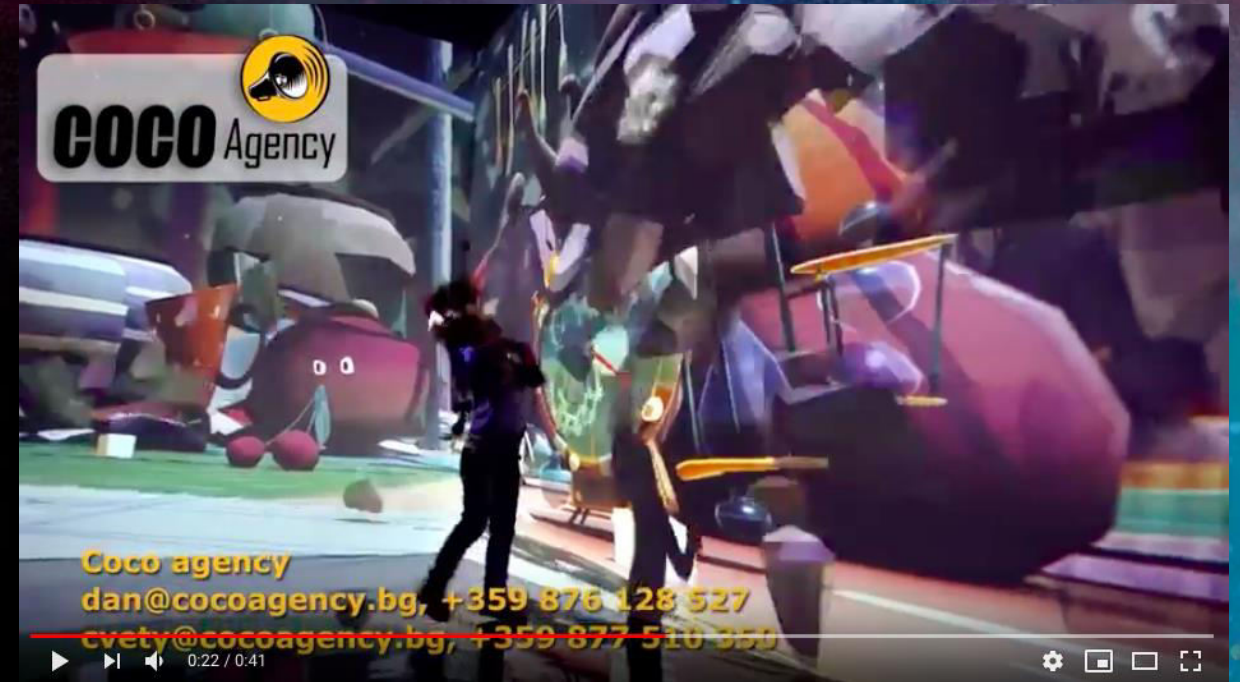
Power - 50 kWt for 700 m2, 80 kwt for 1200 m2

Good conditioning

No direct sunlight.



See video [HERE](#)



Living Drawings

Children do believe that paintings are not so easy. Just look how these mesmerizing pictures come to life! Paint your pet or object with markers, scan your picture and - it is a miracle! - it appears on the screen inside of fantastic projection. Stroke your new friend on the wall and it will react with a movement.

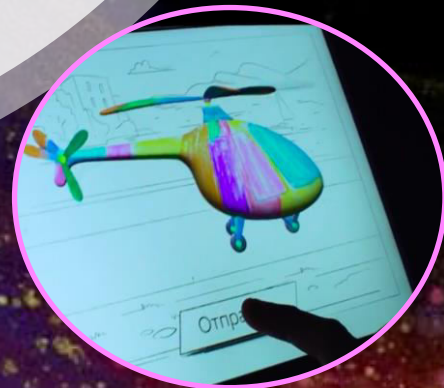
The game develops imagination and creativity.

Average Playing Time: 10-30 min

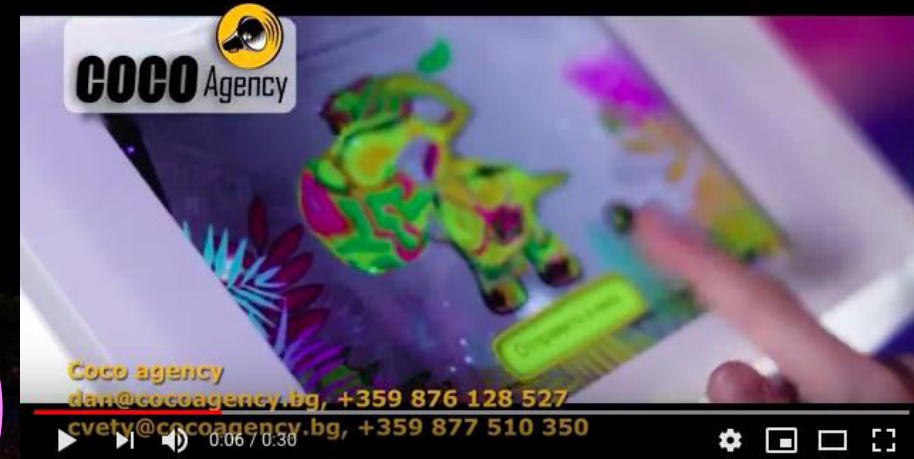
Capacity: 15-50 people

Tech Requirements: Wall surface area of 5-25 m.

Possible to enlarge projection onto the nearest walls and floor surface



See video [HERE](#) and [HERE](#)



Hit A Ball

An interactive, colorful and digital shooting space where aliens are conceived to steal all of the toys on Earth. Throw balls at the ufos on the screen to become the one who saves the planet! A super fun game for all toy lovers and the ones ready to become real heroes!

The game develops reaction speed and coordination.

Average Playing Time: 10-20 min

Capacity: 10-30 people

Tech Requirements: Wall surface area of 3-8m.
Floor area from 9 sq.m.

Net or a small fence is required to stop balls from getting into other areas

See video [HERE](#):



Fish Me!

Another captivating kids interactive digi activity with floor projection, where you need a special trunk to catch a fish.

The game develops reaction speed and coordination.

Average Playing Time: 10-20 min

Capacity: 5-10 people

Tech Requirements: Floor surface area of 15-20 sq.mt

Possibility to hang the projector to the ceiling

White or light uniform floor or special coating

See video [HERE](#):



Digi Cubes

Kids of all ages love to collect figures from our cubes because they create robots out of them! Make sure to collect the cubes in the right way so you can meet friendly androids!

The game develops logic.

Average Playing Time: 15 min

Capacity: 10-30 people

Tech Requirements:

Wall surface area of 3-5 m

Floor area from 9 sq.m.

See video [HERE](#):



Digi Pencils

Look at these flowers! They lost their colors of boredom and can't wait for you to bring it back to them! Let the pencil touch the flowers to see them light up with colors and bloom with all the shades of the rainbow!

The game develops imagination, coordination and the aesthetic sensibility..

Average Playing Time: 3-10 min

Capacity: Up to 15 people

Tech Requirements:

Wall surface area of 8-11 sq. m.



See video [HERE](#):



Blue Whale

What treasures can you find in a whale's stomach? Turn on the flashlight to find out what the whale had for lunch.

Make sure to be the most curious one and score faster than everybody else does!

The game develops memory and reaction speed.

Average Playing Time: 5-15 min

Capacity: Up to 1-4 people

Tech Requirements:

Wall surface area of 5-8 sq. m.

See video [HERE](#):



Digi Trampoline

Want to play a video game? Well, you have to jump for it! Jump on the trampoline higher and faster, overcome obstacles to complete the level, collecting items and fighting fire and ice monsters along the way! The sky's the limit, but why not try and jump higher than that?

The game develops coordination and reaction speed.

Average Playing Time: 5-15 min

Capacity: 1 batut/1 person, you can have 2-3 trampolines placed in a row

Tech Requirements:

Wall surface area of 5-8 sq. m.

Total space of 10 sq. m. or more

See video [HERE](#):



Step On It!

The floor reacts to one's stepping on it! Enjoy running and jumping on it, and remember to step on colorful figures under your feet. Quick! Once they appear under your feet they don't stay there for long!

The game develops coordination and alertness.

Average Playing Time: 5-15 min

Capacity: Up to 15 people

Tech Requirements:

Floor surface area of 3x6 or more, or 5x5 m. or more

Dim floor of light shade is required for this game

See video [HERE](#):



Find The Treasure!

Imagine a sandbox full of surprises, where you can search for hidden treasures! Dig deep to find the truth about ancient secrets and dragons' hoards of gold!

The game develops fine motor skills.

Average Playing Time: 5-20 min

Capacity: Up to 7 people

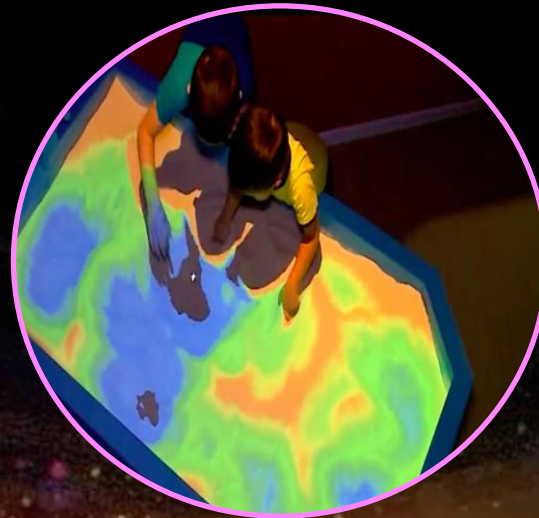
Tech Requirements:

No wall needed

Total space of 6 sq. m. or more

Access to the sandbox from 3 sides

See video [HERE](#):



Microcosmos

It all started with one cell, they say. Green fingers or a scientific mind can be of help when you feel like growing new creatures from one-celled animals. Move objects on the table to watch various organisms evolve. What will your biological discovery look like?

The game brings knowledge about evolution and laws of nature.

Average Playing Time: 5-10 min

Capacity: Up to 7 people

Tech Requirements:

A roundtable about 2 meters in diameter with access from all sides

Total space surface from 7 sq. m.

See video [HERE](#):



Bubble Jump

One bubble, two bubbles, three... growing bigger with every bubble mumbled! And not just any bubbles, these ones came from space! Characters on the screen follow your every movement and even react to your voice, yet they do it differently! Want to experience how? Jump, clap your hands, try to catch as many falling bubbles as possible!

The game develops coordination and empathy.

Average Playing Time: 5-15 min

Capacity: 2 or more people

Tech Requirements:

Wall surface area of 5-10 sq. m.

Total space of 15 sq. m.

See video [HERE](#):



Stars and Space

Mind your step - can't you see the stars being born under your feet? They follow you, interact with each other and grow as you are walking out there in space.

Have you ever wished upon a dancing star beneath the tread? What a good time to do so!

The game brings knowledge about Universe.

Average Playing Time: 5-10 min

Capacity: Up to 12 people

Tech Requirements:

Total space of 5x5 m.

Dim floor of light shade is required

Wall surface area of 3 sq. m. is needed for the used construction

See video [HERE](#):



Dream Slope

Sliding down the slope at a high speed, imagining you are somewhere out in space, on an adventure is beyond amazing! What could your ride bring? Try it yourself and see!

The game develops motor skills and coordination.

Average Playing Time: 5-20 min

Capacity: Up to 15 people

Tech Requirements:

Total space from 35 sq. m.

See video [HERE](#):



Digi Swing

Swinging higher and higher in space and it feels like you can touch comets with your feet! You should, though, as it will take you to a different level in a new dimension!

The game develops vestibular system.

Average Playing Time: 10-20 min

Capacity: 1 person on the swings, possible to place 2-3 rows of swings

Make sure to arrange a safety area

Tech Requirements:

Wall space of 3 sq. m. per one swing

Total space from 12 sq. m.

A detached area is required due to safety reasons

See video [HERE](#):



Living Shadows

Shadows become alive! Don't be scared, be creative instead and use your hands to give life to your own shadowy characters. Did we say they will shine like rainbows do? Just place your hands on the shadow-machine and watch the sparkling creatures fly!

The game develops imagination and creativity.

Average Playing Time: 5-10 min

Capacity: Up to 2

Tech Requirements:

Wall space surface of 3 sq. m. or above, or a ceiling

Total space area of 9 sq. m. or more

See video [HERE](#):



See My Words

Say you, say me, say everyone out there! Words become art on an interactive picture on the screen. Collect thoughts, experiences, and feedback to see what captured your guests the most.

The game develops the ability to express oneself on a given topic as well as creative writing.

Average Playing Time: 1-10 min

Capacity: Unlimited

Tech Requirements:

Wall space surface of 3 – 5 sq. m.

See video [HERE](#):





We do the BEEP! You enjoy the results.

About Us

Coco Agency (www.cocoagency.bg) is an entertainment /marketing / events company specialized in delivering and coordinating entertainment events for its clients all over the world. We are exclusive agency for some the most famous and spectacular exhibitions of the world: Living Dinosaurs (one of the most visited exhibition world-wide with more than 10 million visitors), Sea Monsters, LEGO: Travelling Bricks, Space Final Frontier, Human Bodies, Experience Da Vinci's, Interactive Science, 3D MUSEUM and more. Our agency has supported clients such as Sochi Olympic Games - Sochi Park - Sun Plaza Mall Bucharest – Formula 1 in Bahrain – Sofia Ring Mall – Bulgaria Mall – Arar & Hail Malls in Saudi Arabia - Tuborg - Smirnoff - Colgate and many others.

